

GENERAL RULES

The purpose of this group is to have fun, visit other raceways, and to commune with our fellow slot racers. We know all racers do not have the means to travel to all shops on the schedule, but we encourage those shops participating to do their best to send some representatives. The rules included here are based on common sense and traditional slot racing values. Please remember this when you race with us.

1. No smoking in building during hours of business.
2. No arguing or un-sportsmanlike conduct.
3. No rough driving. Penalty for such will be loss of 5 laps for first offense, loss of heat for second offense, disqualification from class for third offense.
4. No theft or sabotage of others' equipment will be tolerated.
5. No fighting, cheating.
6. Watch your language. We all understand that the worst can spew from one's mouth when under pressure. Please do your best.
7. If you are not racing, you will corner marshal unless exempt due to physical capabilities. This will be determined by the race director. There will be no working on cars when you should be marshaling.
8. No protests except for motors. Protests will be handled on a case by case basis. This does not include motor claim classes. You must be a participant in the race to claim a motor, and must do so in writing before the start of the last heat. If a motor is found to be illegal, contestant will be excluded from racing the rest of the day. Refusal to allow a non-destructive motor check shall harbor the same result.
9. Race fees will be \$5.00 per class except GT-12 which will be \$10.00.
10. Racing will begin at all raceways at 11:00 a.m. sharp. Tech will open at 10:40.
11. Racing order will be; 4" NASCAR (Oval), GT-1 (Grandstand), Dirt late models (Oval), GTP (Grandstand), Sprint (Oval), GT-12 (Grandstand).